

# System.Collections.Generic.IDictionary<TKey, TValue> Interface

```
[ILAsm]
.class interface public abstract IDictionary`2<TKey,TValue> implements
System.Collections.Generic ICollection`1<valuetype
System.Collections.Generic.KeyValuePair`2<!0,!1>>,
System.Collections.Generic.IEnumerable`1<valuetype
System.Collections.Generic.KeyValuePair`2<!0,!1>>
```

```
[C#]
public interface IDictionary<TKey,TValue>:
ICollection<KeyValuePair<TKey,TValue>>,
IEnumerable<KeyValuePair<TKey,TValue>>
```

## Assembly Info:

- Name: mscorlib
- Public Key: [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00 00]
- Version: 2.0.x.x
- Attributes:
  - CLSCompliantAttribute(true)

## Type Attributes:

- DefaultMemberAttribute("Item") [Note: This attribute requires the RuntimeInfrastructure library.]

## Implements:

- System.Collections.Generic.ICollection<KeyValuePair<TKey,TValue>>
- System.Collections.Generic.IEnumerable<KeyValuePair<TKey,TValue>>

## Summary

Represents a generic collection of key/value pairs.

**Library:** BCL

## Description

This interface class is the base interface for generic collections of key/value pairs. The implementing class must have a method for comparing keys.

Each element is a key/value pair stored in a key value pair object.

Each pair must have a non-null key unique according to the comparison method of the class implementing this interface. The value can be null and need not be unique. The `System.Collections.Generic.IDictionary<TKey,TValue>` interface allows the contained keys and values to be enumerated, but it does not imply any particular sort order.

Some implementations of this interface might permit null keys, and some might not. A dictionary implementation that prohibits null keys shall throw `System.ArgumentNullException` whenever a method or indexer is called with a null key.

# 1 IDictionary<TKey,TValue>.Add(TKey, 2 TValue) Method

```
3 [ILAsm]  
4 .method public hidebysig virtual abstract void Add(!0 key, !1 value)  
  
5 [C#]  
6 void Add(TKey key, TValue value)
```

## 7 Summary

8 Adds an entry with the provided key and value to the current instance.

## 9 Parameters

Parameter	Description
<i>key</i>	The TKey to use as the key of the entry to add.
<i>value</i>	The TValue to use as the value of the entry to add.

## 13 Description

14 You can also use the  
15 System.Collections.Generic.IDictionary<TKey,TValue>.Item(TKey) property to  
16 add new elements by setting the value of a key that does not exist in the dictionary.  
17 However, if the specified key already exists in the dictionary, setting the  
18 System.Collections.Generic.IDictionary<TKey,TValue>.Item(TKey) property  
19 overwrites the old value. In contrast, the  
20 System.Collections.Generic.IDictionary<TKey,TValue>.Add(TKey,TValue)  
21 method does not modify existing elements.

22  
23 Implementations can vary in how they determine equality of objects.

## 24 Exceptions

Exception	Condition
<b>System.ArgumentException</b>	An entry with the same key already exists in the current instance.

**System.NotSupportedException**

The current instance is read-only.

1

2

3

# 1 Dictionary<TKey,TValue>.ContainsKey(TKey 2 ) Method 3

```
4 [ILAsm]  
5 .method public hidebysig virtual abstract bool ContainsKey(!0 key)  
6  
7 [C#]  
8 bool ContainsKey(TKey key)
```

## 8 Summary

9 Determines whether the current instance contains an entry with the specified key.

## 10 Parameters

Parameter	Description
key	The key to locate in the current instance.

## 13 Return Value

14 true if the current instance contains an entry with the key; otherwise, false.  
15

## 16 Description

17 Implementations can vary in how they determine equality of objects.  
18  
19

# I Dictionary<TKey,TValue>.Remove(TKey)

## Method

```
[ILAsm]  
.method public hidebysig virtual abstract bool Remove(!0 key)  
  
[C#]  
bool Remove(TKey key)
```

### Summary

Removes the entry with the specified key from the current instance.

### Parameters

Parameter	Description
key	The key of the entry to remove.

### Return Value

true if the element is successfully removed; otherwise, false. [Note: This method also returns false if key was not found.]

]

### Description

Implementations can vary in how they determine equality of objects.

### Exceptions

Exception	Condition
System.NotSupportedException	The current instance is read-only.



# 1 IDictionary<TKey,TValue>.Item Property

```
2 [ILAsm]
3 .property !1 Item(!0 key) { public hidebysig virtual abstract specialname
4 !1 get_Item(!0 key) public hidebysig virtual abstract specialname void
5 set_Item(!0 key, !1 value) }

6 [C#]
7 TValue this[TKey key] { get; set; }
```

## 8 Summary

9 Gets or sets the element in the current instance that is associated with the specified  
10 key.

## 11 Parameters

Parameter	Description
key	The key of the element to get or set.

## 15 Property Value

17 The value associated with the given key.

## 18 Description

19 This property provides the ability to access a specific element in the collection.

20  
21 You can also use the  
22 `System.Collections.Generic.IDictionary<TKey,TValue>.Item(TKey)` property to  
23 add new elements by setting the value of a key that does not exist in the dictionary.  
24 However, if the specified key already exists in the dictionary, setting the  
25 `System.Collections.Generic.IDictionary<TKey,TValue>.Item(TKey)` property  
26 overwrites the old value. In contrast, the  
27 `System.Collections.Generic.IDictionary<TKey,TValue>.Add(TKey,TValue)`  
28 method does not modify existing elements.

30 Implementations can vary in how they determine equality of objects.

## 31 Exceptions



Exception	Condition
<b>System.ArgumentException</b>	The property is read but <i>key</i> is not found.
<b>System.NotSupportedException</b>	The property is set and the current instance is read-only.

1  
2  
3

# 1 I Dictionary<TKey,TValue>.Keys Property

```
2 [ILAsm]  
3 .property class System.Collections.Generic ICollection`1<!0> Keys { public  
4 hidebysig virtual abstract specialname class  
5 System.Collections.Generic ICollection`1<!0> get_Keys() }  
  
6 [C#]  
7 ICollection<TKey> Keys { get; }
```

## 8 Summary

9 Gets a collection containing the keys of the current instance.

## 10 Property Value

11  
12 A collection containing the keys of the current instance.

## 13 Description

14 This property is read-only.

15  
16 The order of the keys in the returned  
17 System.Collections.Generic ICollection<TKey> is unspecified, but it is guaranteed  
18 to be the same order as the corresponding values in the collection returned by the  
19 System.Collections.Generic.IDictionary<TKey,TValue>.Values property.

# 1 I Dictionary<TKey,TValue>.Values Property

```
2 [ILAsm]
3 .property class System.Collections.Generic ICollection`1<!1> Values {
4 public hidebysig virtual abstract specialname class
5 System.Collections.Generic ICollection`1<!1> get_Values() }

6 [C#]
7 ICollection<TValue> Values { get; }
```

## 8 Summary

9 Gets a collection containing the values in the current instance.

## 10 Property Value

11 A collection containing the values in the current instance.

## 13 Description

14 This property is read-only.

15  
16 The order of the values in the returned  
17 System.Collections.Generic.ICollection<TKey> is unspecified, but it is guaranteed  
18 to be the same order as the corresponding keys in the collection returned by the  
19 System.Collections.Generic.IDictionary<TKey,TValue>.Keys property.